From Pong to Pokémon and Beyond: The Story Behind the Craze That Touched Our Lives

The Ultimate History of Video Games: from Pong to Pokemon and beyond...the story behind the craze that touched our lives and changed the world: From Pong ... Touched Our Lives and Changed the World by Steven L. Kent

★★★★☆ 4.7 out of 5

Language : English
File size : 5980 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Word Wise : Enabled
Print length : 625 pages

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From the humble beginnings of Pong to the global phenomenon of Pokémon, video games have come a long way in a short amount of time. In this book, we'll take a look at the history of video games, from their early days in the arcades to their current status as a multi-billion dollar industry.

We'll talk about the key people and companies that have shaped the industry, and we'll explore the social and cultural impact of video games. We'll also take a look at the future of video games, and we'll speculate on what the next big craze will be.

The Early Days

The history of video games begins in the early 1950s, with the development of simple computer games such as "Tennis for Two" and "OXO." These games were played on mainframe computers, and they were only accessible to a small number of people.

In the 1970s, the development of the microprocessor made it possible to create more complex and affordable video games. This led to the rise of the arcade industry, and games such as "Pong" and "Space Invaders" became huge hits.

In the 1980s, the home video game console became popular. This allowed people to play video games in their own homes, and it led to the development of even more complex and sophisticated games.

The Modern Era

In the 1990s, the development of the CD-ROM made it possible to create even larger and more realistic video games. This led to the rise of the 3D gaming era, and games such as "Super Mario 64" and "The Legend of Zelda: Ocarina of Time" became huge hits.

In the 2000s, the development of the internet made it possible to play video games with people from all over the world. This led to the rise of the online gaming industry, and games such as "World of Warcraft" and "Call of Duty" became huge hits.

The Future of Video Games

The future of video games is bright. The industry is constantly evolving, and new technologies are being developed all the time. This means that we can

expect to see even more amazing and innovative video games in the years to come.

Some of the trends that we can expect to see in the future of video games include:

- The continued growth of online gaming

- The development of more immersive and realistic virtual reality experiences

- The use of artificial intelligence to create more intelligent and challenging games

It's an exciting time to be a video game fan, and the future of the industry looks very bright.

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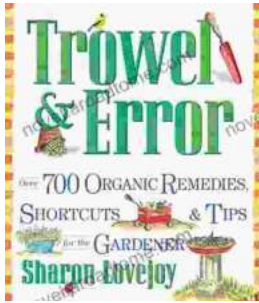
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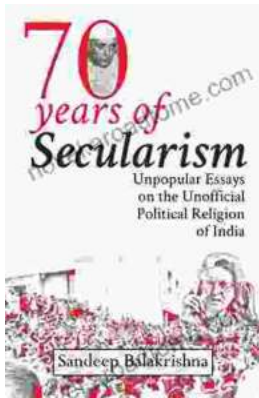|	
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